


DEFENSIVE AND COMPETITIVE BIDDING	
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>	
Aggressive 1-level; sound 2-level	
responses: CUE=10+, with 2+ support or STR hand	
new suit=level 1:F, level 2:Nf	
jump NS=INV+3card SUPP; Jump Raise =PRE	
Jump CUE = 4+ card SUPP 8-11	
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>	
15-18HCP; As over 1NT OPEN	
R/O: over 1M 12-16 HCP, over 1m 12-14 HCP; SYSTEM ON	
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>	
1-Suit: WEAK (4-10 HCP); New suit = F1; 2NT asks for description	
2-Suit: IF WEAK = STRG; IF STRG = PRE	
Reopen:	
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>	
(1♠)-2♦:♠+♥ 2-suiter; (1♦)-2♦:♠+♠ 2-suiter; (1♥)-2♥:♠+♠ 2-suiter; (1♠)-2♠:♠+♥ 2-suiter	
(1X)-3♠: high suits 2 suiter, (1♠)-3♠:♦+♠	
(1X)-2NT: low suits 2-suiter	
1X-3X: (except ♣) JUMP CUE ASKS STOP; R/O same as overcall	
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>	
DOUBLE : strong or Woolsey; 2♣: Woolsey	
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>	
over WEAK-2♦ for M : DBL 13-15 BAL or 19+, 2NT =16 -18 HCP	
over 3m CUE=2-suiter STR	
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>	
Vs 1♣ opening: DBL = 55+ Ms WEAK ; 1♦= strong take-out in Ms	
1NT = 5M5m WEAK	
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>	
1-level F1; 2-level NF	
RDBL=9+	
JUMPS=PRE	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2nd/4th	Same	
NT	2nd/4th	Same	
Subseq			
Other: Vs NT, A, Q, 10 asks Unblock/count; K, J ATT			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax(+); AKx(+)	AKJ10(+); AKJxxx(+)	
King	AK; KQ(I/J/10)x(+); Kx	KQJ(+); KQ10(+); AKx(+)	
Queen	QJ(+); Qx	AQJ10(+); KQ(I/J/10)x(+); QJ9xx(+)	
Jack	J10(+); KJ10(+)	J10x(+); QJx(+)	
10	10x; H109(+)	H109x(+); HJ10x(+)	
9	9x; 109x(+)	9x; 109x(+); H109	
Hi-X	Sx; xSx(+)	Sx; xSx(+)	
Lo-X	HxxS(+); HxS; Sx	HxxS(+); HxS; Sx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 Low=ENCRG	Lo=even, hi=odd	Low=ENCRG
	2 Lo=even, hi=odd		Lo=even, hi=odd
	3 S/P		
NT	1 Low=ENCRG	Low=even, high=odd	Low=ENCRG
	2 Lo=even, hi=odd		Lo=even, hi=odd
	3 S/P		
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light with classic shape; Over RDBL: Jump is PRE			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
NEG DBL THRU 4♦; 1♠-(1♦)-DBL : 4 cards in both Ms			
1m-(1♥)-DBL: exactly 4♠; 1m-(1♠)-DBL suggests 4+♥, 8+ HCP			
SPL DBL & RDBL thru 2♣ : 3-card support			
RESP DBL thru 4♦			

W B F CONVENTION CARD	
NCBO: Hellas U16	
EVENT: All Events	
<b>PLAYERS: Katsakioris Dimitrios – Vellios Theofanis</b> <b>SYSTEM: Natural – GREEN</b>	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
5-card M, 2X1 GF	
1NT resp:F1/1M	
Open light if UNBAL; Open light in 3rd seat	
1♦ 5card (or 4-4-4-1♠/♣)	
2NT Openings: (19)20-21HCP	
1NT Openings: 14-16 HCP	
2 OVER 1 Responses: 1♦-2♠=F2N;TFG/1M except direct rebid	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
CHECK BACK STAYMAN	
LEBENSÖHL-FAST	
4 <sup>th</sup> suit forcing	
GHESTEM over opp's 1X	
WOOLSEY over opp's 1NT	
SPLINTER BIDS	
GAMBLING 3NT	
1♠-1M may have longer♦ :WALSH CONVENTION	
DRURY	
SPECIAL FORCING PASS SEQUENCES	
1NT-(DBL)-PASS : TRANSFER TO RDBL	
IMPORTANT NOTES	
<b>PSYCHICS:</b> Rare	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	No	2	4♦	12+ iF BAL, 1♣ if 3♣-3♦. 1♣ if 4♣-4♦	INVERTED MINOR RAISES 1♦ denies 4M if weak, 1NT=5-11hcp, 2NT(FG)=12-14 or 18-19, 3NT= to play 2M STR, 1♦doesn't have 4cM if less than 12pts	1♣-1♦-1NT/2NT may have 4M 1♣-1♦-1NT-2♣ CHECKBACK,	
1♦	No	5(4-4-4-1♣)	4♣	12+ iF BAL, 1♣ if 3♣-3♦. 1♣ if 4♣-4♦	Same as 1♣, 1♦-2♣ Forcing to 2NT	Same as 1♣	
1♥	No	5	4♦	11+	1NT=F1, 2X=FG (exception 1M-2X-2M-3X), 2♥=(7)8-9(10) 3 cards in ♥, 2NT=Jacoby, 3♣=6-9 4 cards in ♥ 3♦=9-11 4 cards in ♥, 3♥=0-6 4 cards in ♥	1♥-1NT-2♣ could be 2 cards in case of 4-5-2-2 minimum 1♥-1NT-2♦ could be 3 cards	1NT=SF DRURY FIT(3cards)
1♠	No	5	4♥	11+	same as 1♥	1♠-1NT-2m could be 3 cards	same as 1♥
INT				14-16 could have 5M or 6m	2♣=NF STAY, JACOBY & TEXAS TRANSFERS, 3♠=PUPPET STAY 2♣=transfer to 3♣2NT=transfer to 3♦; 3M singl M minor 2-suit	1NT-2♣-2♦-2M (5 in M, 4 in o M 7-9 HCP) 1NT-2♣-2-3M SMOLEN	
2♣	Yes	0		22+ iF BAL, 20+ or 3-5 losers if UNBAL	2♦=neutral, 2M or 3m=5cards 2/3 TOP H 3M or 4m=7 card S-SOL w/o O/S feature	2♣-2♦-2♥ relay to 2♠; NAT ♥ or 25+BAL	
2♦	Yes	0		WEAK-2 in a major (4-10HCP)	2♥=pass or correct, 2NT=F1 Strong and artificial,4♦ bid your suit,3NT to play	After 2NT: 3♣ min with♥,3♦ min with ♠,3♥ max with ♠,3♠max with ♥	
2♥		6(5)		WEAK-2 suiter in ♥ and a minor (4-10 HCP)	2NT=ASK for sidesuit, new suit not forcing		
2♠		6(5)		WEAK-2 suiter in ♠ and a minor (4-10 HCP)	2NT= ASK for a sidesuit, new suit not forcing		
2NT				(19)20-21(22)	3♣=PUPPET STAY , JACOBY & TEXAS TRANSFERS		
3♣		7(6)		PRE	NS=F1, raise=PRE		
3♦		7(6)		PRE	NS=F1, raise=PRE		
3♥		7(6)		PRE	NS=F1		
3♠		7(6)		PRE	NS=F1		
3NT				Gambling	4♣:pass or correct		
4♣				PREEMT			
4♦							
4♥							
4♠							
4NT							
5♣						HIGH LEVEL BIDDING	
5♦						CUE=mixed 1 <sup>st</sup> & 2 <sup>nd</sup> round	
5♥						RKCB=4130	
5♠						SPL	
						GERBER	
						BARON	